

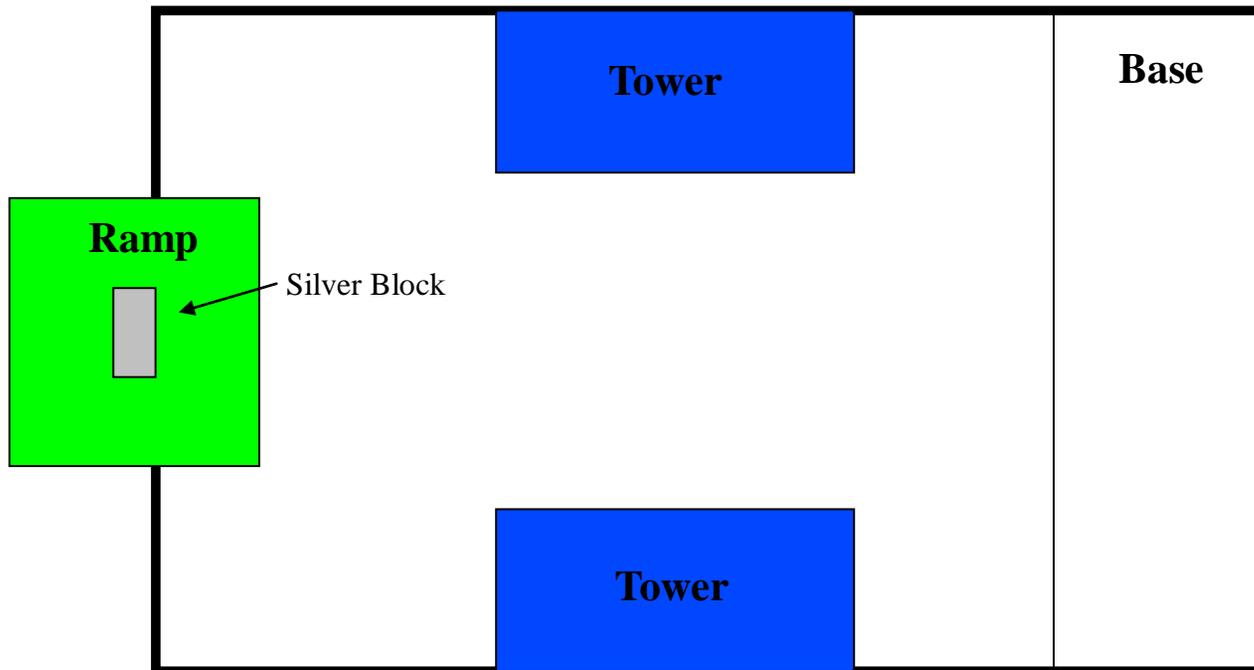
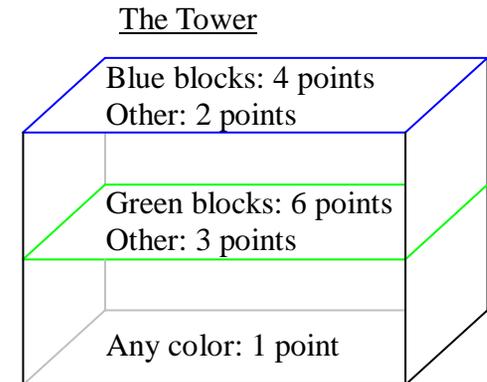
TWO TOWER TRIUMPH

Presented by LiveWire Robotics
www.LiveWireRobotics.com



Overview:

Two teams work together to score as many points as possible. Points are awarded for each game piece in the Tower at the end of the match, with bonus points awarded for matching blocks to the color of the tower level. Game pieces are Duplo bricks. Points are also awarded if the silver block is in base at the end of the match. At the end of the game, robots may climb onto the Ramp for bonus points. Each match is two and a half minutes long.



General Rules:

- Only two team members may be at the game table each match
- Either of the two team members may touch either team's robot if any part of it is in Base
- Robots may only possess one game piece at a time
- You may only touch robots in Base
- If you touch the robot outside Base, it must immediately return to Base
 - Blocks it possesses will not return to base
 - If more than three blocks are scored, one block will be removed from the Tower
- Blocks will begin in Base. You may place a block in or on the robot while it's completely in base
- Only 8 green and 10 blue blocks will be available
- An unlimited number of red and yellow blocks will be available
- You may not touch game pieces outside of Base

Scoring:

- Points are awarded for blocks on the Tower at the end of the match, with points given in the diagram
- 25 points will be awarded for each silver block in base at the end of the match
- 20 points will be awarded for one robot fully supported by the Ramp at the end of the match
- 50 points will be awarded for two robots on the Ramp

Tie-Breaking:

- Most Ramp points
- Most silver block points

Silver blocks:

- Placed approximately halfway up the ramp, centered
- Will not be reset if moved